

Ne manquez pas de visiter le site <http://im.defence-force.org/>.

Vous y trouverez des merveilles.

Voici aujourd'hui: **IMPOSSIBLE MISSION** de Twilighte.

Space:1999   Stormlord   1337   **IM**

## IMPOSSIBLE MISSION

[General Information](#)   [Game Manual](#)   [Game Controls](#)   [Hints and Tips](#)

### Overview

Elvin Atombender is seeking world domination again. This time through an Oric near you!

Impossible Mission was an absolute classic game on the Commodore 64 with conversions for most other micros of the era.

The aim of the game is to locate puzzle pieces hidden in furniture spread across all the rooms in a large underground complex then assemble the pieces into punchcards that will form letters for the final Passcode into the Control room to finally foil Elvin's plans. Is that enough?

### System Requirements

To play this game, you need a 48KB Oric system<sup>1</sup> with a tape player, or an emulator<sup>2</sup> providing the equivalent feature set.

The game is compatible with the Oric Atmos (ROM V1.1) model only currently.

### Videos

OricImpossibleMission001.avi



YouTube

0:00 / 5:35

### Download

You can download the current version of the game here:

- [Impossible Mission 1.0 - for Oric Atmos only\(48 kb\)](#)
- [Impossible Mission 1.0 - for Oric Atmos only - 60hz version \(48 kb\)](#)

Due to differences in the ROM and the use of it for Tape routines (saving game) this game currently will only run on a V1.1 ROM machine (Oric Atmos). Watch out for Oric-1 versions in the near future.