

# Oric Cheats / Triche Oric

by André C.

Afin d'utiliser au mieux les trucs indiqués reportez-vous au premier article de cette série (Janvier 2006). Vous y trouverez notamment quelques conseils pour réduire la vitesse d'Euphoric et utiliser le 'débogeur' incorporé à cet émulateur. Rappel: pour chaque jeu traité, outre son titre, j'indique où vous pouvez le trouver (collection des disquettes trimestrielles ou prochaine disquette) et enfin le ou les trucs pour jouer plus facilement. Si possible, j'ajoute aussi une reproduction de la jaquette originale, des recopies d'écran et même parfois la copie du manuel d'origine. Bon amusement...

## ZORGON'S REVENGE

(Prochaine disquette Trimestrielle)

Truc n°1:

DOKE#562E,#3A9:DOKE#5630,#168D:  
DOKE#5632,#EA96:DOKE#5634,#EAEA

Truc n°2: DOKE#836,#EAEA:POKE#838,#EA:  
DOKE#855,#EAEA:POKE#857,#EA:  
DOKE#98B,#EAEA:POKE#98D,#EA

Truc n°3: Pour la mission avec le vaisseau spatial, taper X pour monter et la flèche GAUCHE pour descendre.

**ZORGONS REVENGE**  
Screen photographs of two of the many levels of Zorgons Revenge...



Following their defeat at the hands of the Xenon fleet the Zorgons have captured the Xenon princess Roz, and have imprisoned her in their castle. You are commissioned to rescue her by scouring the four corners of the Zorgon Empire to capture the magic stones. These stones, guarded by the Quadnogs, Terrapods and many other strange beasts, are needed to bridge the bottomless chasm surrounding the castle, enabling you to achieve your goal.

Each one of the many varied stages in this scintillating mission will test your arcade ability as never before.

From the author of the highly acclaimed Xenon-1 comes the second in the Xenon series. This game continues the high standard of excellence set by its predecessor. The amazing super smooth hi-resolution graphics make this 100% machine code arcade game a must for your collection.

LOOK OUT FOR OTHER TITLES IN THE IJK SOFTWARE ORIC-1 RANGE

Loading Instructions: Type CLOAD"" Consult Section II in your ORIC-1 manual. Approximate loading time 4 minutes. Copies recorded both sides.

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IJK Software Ltd present...  
FOR THE 48K ORIC-1

**ZORGONS REVENGE**



FOR THE 48K ORIC-1

**ZORGONS REVENGE**  
Photos de l'écran, montrant deux des nombreux niveaux de Zorgon's Revenge...



Après leur défaite aux mains de la flotte Xenon, les Zorgon ont capturé la belle Princesse Roz, et la tiennent prisonnière dans leur château. Vous êtes chargé de la délivrer en parcourant les quatre coins de l'Empire zorgon pour vous emparer des Pierres Magiques. Ces pierres, gardées par les Quadnogs, les Terrapods et beaucoup d'autres créatures immondes vous sont nécessaires pour construire un pont sur le gouffre sans fond qui entoure le château, et que vous devez traverser pour atteindre votre but. Chacun des tableaux très divers de cette mission étincelante mettra à l'épreuve comme jamais auparavant votre dextérité à manier les jeux d'arcade.

Ce jeu, deuxième dans la série Xenon, a été imaginé par l'auteur de Xenon-1 qui connut un accueil chaleureux. Le haut niveau d'excellence de ce jeu reflète bien celui de son prédécesseur. L'étonnante haute résolution graphique, merveilleusement régulière, de ce jeu d'arcade, entièrement en langage machine, le rend absolument indispensable à tout connaisseur.

CHERCHER LES AUTRES TITRES DE L'EVENTAIL ORIC DE SOFTWARE IJK.

Instructions de chargement: Le cote avec labels contient la copie rapide - pour charger, tapez CLOAD"". Consultez la section au sujet du chargement cassette dans votre manuel ORIC.

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**ZORGONS REVENGE**  
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**LOADING INSTRUCTIONS**  
Labelled side of cassette contains 2400 Baud copy. To load, Type:- CLOAD"" Consult Section II in your ORIC 1 Manual.

**CONTROLS**  
CURSOR LEFT - Moves Man Left  
CURSOR DOWN - Moves Man Right  
SPACE - Jumps  
ESC - Return to Menu  
X - Spaceship Up  
CURSOR LEFT - Spaceship Down  
SPACE - Laser Fire

**OBJECT OF THE GAME**  
The object of the game is to rescue the XENON Princess Roz, who is imprisoned in the mighty ZORGON Castle. You are presented with a choice of 4 missions, randomly oriented. The object of each of these 4 missions is to collect a Magic Stone for use in the next stage. If you fail to complete a mission, you have the choice of repeating that mission or selecting another one.

The Four missions are as follows:-

**(A) SPIDER MISSION**  
To enable you to collect the stone you must catch the Rope, avoid the Spider, take the lift, and hit the FLASHING SWITCH on the top level. This will materialize the stone, but at the same time release the Monster and reverse the lift. You must return to the MAGIC STONE to collect it.

**(B) SPACE MISSION**  
You must travel through space to find the freighter carrying the MAGIC STONE. En route you will encounter a number of

Allen craft, and the indestructible Cubolds defending the Freighter. When you have destroyed a predetermined number of Alien craft you will encounter the Freighter. Destruction of the Freighter will produce the MAGIC STONE.

**(C) BIRD MISSION**  
You must run and catch hold of the Bird which will transport you to the next high platform. On reaching this, a Light Bridge will appear which you must cross and again catch hold of the Bird to reach the top level. The Light Bridge appears again, which you must cross to collect the MAGIC STONE.

**(D) QUADNOG MISSION**  
You must destroy the QUADNOG by getting close enough to reflect its WHITE VENOM (but not too close or you will be destroyed by its poisonous breath) If you get hit by its RED VENOM you will be destroyed. You must then catch the lift to the next level, avoid the Laser Beams, and hit the FLASHING SWITCH. You can then return to the lift to get to the top level. You will then engage the second QUADNOG, the destruction of which enables you to reach the MAGIC STONE.

After each MAGIC STONE has been collected, it has to be used to bridge the Chasm surrounding the ZORGON CASTLE. This is achieved by hitting the FLASHING SWITCH which operates the Crane, lowering the MAGIC STONE into place.

When all 4 MAGIC STONES have been put into place, you are able to enter the ZORGON CASTLE.

**YOU ARE NOW ON YOUR OWN! - PRINCESS ROZ IS DEPENDING ON YOU!!**

